

MIGHTY MICE



A game for 2-5 players, ages 4+

A game by **TREO**  GAME DESIGNERS

Game content

40 grey mice, 4 colored elephants, 1 die



Aim of the Game

To be the first player to get rid of all his mice.

Game Assembly

- In a 2 players game, every player gets 12 mice
- In a 3-4 players game, every player gets 10 mice
- In a 5 players game, every player gets 8 mice

An elephant of your choice is placed in the middle and is the base for the entire structure. The other elephants are left aside as an elephant's deck.

Game Play

In his turn, each player rolls the die and acts as follows:

1 square - The player tries to put 1 mouse on top of the tower that has been built.



2 squares - The player tries to put 2 mice (one by one) on top of the tower that has been built.



3 squares - The player tries to put 3 mice (one by one) on top of the tower that has been built.



An Elephant - The player tries to put 1 elephant (of any color) on top of the tower that has been built.



- Players are allowed to use only one hand, left or right.
- Elephants can be placed on top in any form, but not horizontally.
- If all elephants are already placed on the structure and a player rolls an elephant, that player tries to place all of his mice on top of the structure until he manages to place all of them, or causes a collapse.

Collapse

If, while attempting to place a mouse or an elephant, a player causes a collapse (mice and/or elephants fall down), that player receives all the falling mice. Fallen elephants are taken back to the elephant's deck (the "base" elephant remains).

Winning

The player who placed all of his mice wins the game.

Cooperation game

All the players can also play together. The rules remain the same, but now the players cooperate to build the highest tower.

